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Media Player & S! Applications



Media Basics

Use Media Player to play music/video on 932SH.

- Download media files from Mobile Internet sites via Media Player directly.
- Transfer PC music files and save them on Memory Card.

Music File Support

My Music

(Handset/Memory Card)
Downloads/Transferred Files

SD AUDIO

(Memory Card)
Transferred SD-Audio Files

WMA

(Memory Card)
Transferred WMA Files

Video File Support

My Videos

(Handset/Memory Card)
Downloads/Recorded Files

When using a Memory Card with SD-Video files recorded on other devices, open them from **SD VIDEO**.

Playback Precautions

- Media Player is not compatible with some recording/playback formats. Files may not play depending on the Memory Card status.
- Playback stops for incoming calls.
- When battery is low, Media Player will not play. If battery runs low during playback, Media Player shuts off.
- Turn down the volume if distortion is noticeable in Speaker sound.
- Handset plays media while it downloads (streaming); downloaded media cannot be saved. Packet transmission fees apply even while stream is paused.

Compatibility

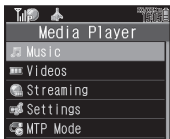
- Files transferred from PCs cannot be used as ringtones or System Sounds.



Downloading Media Files

Download media files from the Internet. Read information (price, expiry date, etc.) on the source site.

- 1 ➔ **Media Player** ➔



Media Player Menu

- 2 **Music or Videos** ➔

- 3 **Download Music or Download Videos** ➔

- Follow the links to download media.

Download via Music Search (Japanese)

In , **Music Search** ➔

- Follow onscreen instructions.

Saving Music Files from PCs

- Use software to convert music file format.
- For software usage and specifications, see the provider's website, etc.
- SoftBank does not guarantee compatibility with any software.
- USB Cable may be purchased separately.

Handling Transferred Files

- Copyright laws limit duplicated material to private use only.
- Files created with PC software, etc. may not play.
- Comply with copyright and other intellectual property laws when using obtained files.

Saving AAC Files

Convert PC music files to 932SH-compatible format (P.15-21), then save to corresponding Memory Card folder (P.15-24) via Mass Storage. Install USB Cable driver beforehand.

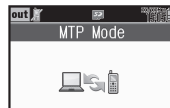
Saving WMA Files

Follow these steps to save WMA files via compatible software:

Copy protected files can only be played on the handset with which the files were transferred.

- 1 ➔ **Media Player** ➔

- 2 **MTP Mode** ➔ ➔ **Yes** ➔



- 3 **Connect handset to a PC via USB Cable**

- Copy music from PC. Refer to the software's help menu for operational instructions.

- 4 ➔ **Yes** ➔ ➔ **Connection ends**

- Disconnect USB Cable.



Playing Music

1 → **Media Player** → → **Music** →

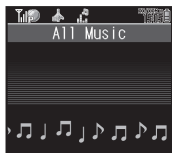
2 **My Music** → → **Select tab (folder)**



Music Playlists Window

3 **All Music** →

4 **Select file** →



Music Playback Window

- Album art appears for compatible Chaku-Uta Full® files. (WMA album art is not supported.)

Using Other Functions while Playing Music

After , or

- To stop playback, follow these steps in Standby:

→ **Yes** →

Playing SD AUDIO or WMA Files

In , **SD AUDIO** or **WMA** → → **From**

Searching Music Files

After , → **Search** → → Enter search text →

Lyric Display-Compatible Files

- Press to display lyrics.

Music Playback Operations

Replay	(Long Press: rewind*)
Skip Forward	(Long Press: fast forward*)
Volume Down	(Long Press: mute)
Volume Up or Cancel Mute	
Pause	
Stop	While paused,
Switch Sound Output	(Long)
Open Help	

*Release for playback.

Music Playback Window Indicators



1	Title	6	Elapsed time
2	Artist name	7	Volume
3	Track number	8	Information link
4	Status	9	Sound Effects
5	Playback Mode		

Advanced

- Resuming from stopped point
- Specifying start point
- Accessing linked information
- Switching audio output to wireless device
- Playing repeatedly or randomly
- Changing Sound Effects (P.8-8)



Playing Video

1 → **Media Player** → →

2 **My Videos** → → **Phone Memory or Memory Card** →



Video Playlists Window

3 **All Videos** →

4 **Select file** →



Video Playback Window

5 → **Playback stops**

Playing SD VIDEO Files

In 2, **SD VIDEO** → → 4

Searching Video Files

After , → **Search** → → Enter search text →

At Alarm Time

- Playback stops.

Video Recorded on Other Devices

- Video image may appear rotated.

Video Playback Operations

For pause, volume up/down, sound output or help, see P.8-4 "Music Playback Operations."

Replay	(Long Press: rewind')
Skip Forward	(Long Press while paused: advance frame, Long Press: fast forward')
Toggle Display Size	(2)

'Release for playback.

Video Playback Window Indicators



1	Title	6	Elapsed time
2	Author name	7	Volume
3	Clip number	8	Information link
4	Status	9	Sound Effects
5	Playback Mode		

Advanced

- Resuming from stopped point
- Specifying start point
- Accessing linked information
- Switching audio output to wireless device
- Playing repeatedly or randomly
- Changing Sound Effects
- Changing playback size
- Setting Backlight status
- Hiding linked information (P.8-8)



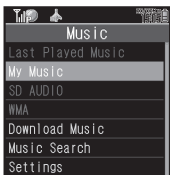
Using Playlists

Playlists store playback orders. Add favorite media files to Playlists, or organize files by artist/genre. Playlists store only file locations. Source files remain in All Music or All Videos.

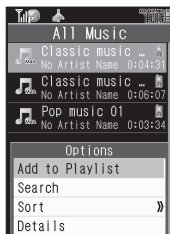
Adding to Playlist

Follow these steps to add a music file to **プレイリスト**:

- 1 → **Media Player** → → **Music** →



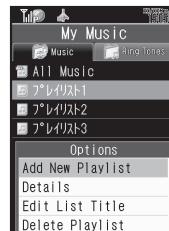
- 2 **My Music** →
- 3 **All Music** → → **Select file** →



- 4 **Add to Playlist** → → **プレイリスト1** →

Renaming Playlists

- 1 In Playlists window, select **Playlist** →



- 2 **Edit List Title** → → **Enter name** →



Advanced

- Organizing Playlists ● Sorting files ● Opening properties ● Deleting/editing SD AUDIO files ● Deleting All WMA files ● Downloading Contents Keys (P.8-9)
- Organizing Playlists ● Sorting files ● Downloading Contents Keys ● Opening properties ● Deleting SD VIDEO files (P.8-10)



Using S! Applications

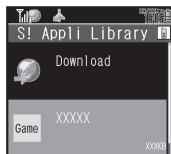
Try out the preloaded S! Applications or download and use 932SH-compatible S! Applications, including games. Refer to the S! Application's help menu or the source Internet site, etc. for operational instructions.

Remote Control

- Use **Familink Remote** S! Application (Japanese) to control a TV, VCR, etc. via infrared.

1 → **S! Appli** →

2 **S! Appli Library** →



S! Appli Library

3 **Select application** →

Network S! Applications

- A message appears indicating that Internet connection is required. Follow onscreen instructions.

Incoming Calls

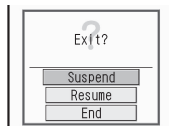
- Incoming calls automatically pause S! Application.

Opening S! Appli Notification History

In , **Notification History** →

Exiting S! Applications

1



2 **End** →

Pausing S! Applications

In , **Suspend** →

Resuming S! Applications

→ **Resume** →

- Select **Cancel** to open Main Menu and keep the S! Application paused. (Additional function activation may be disabled depending on the S! Application.)
- Select **End** to end the S! Application.

Advanced

- Downloading S! Applications
- Adjusting S! Application sound volume
- Canceling surround effect
- Setting handset responses to incoming transmissions
- Disabling TOUCH CRUISER for S! Applications
- Setting S! Application to activate in Standby
- Setting Permissions
- Opening properties (P.8-11)
- Moving S! Applications to Memory Card
- Changing S! Application settings
- Deleting S! Applications
- Restoring default S! Application settings
- Restoring default S! Appli Library
- Synchronizing Memory Card S! Applications with 932SH
- Opening Java™ license information (P.8-12)



Managing Music Files

Organizing Playlists	<p>Start Here → Media Player → Music → My Music → Select tab (folder) → See below</p> <p>Adding New Playlists Add New Playlist → Enter name</p> <p>Deleting Playlists Select Playlist → Delete Playlist → Yes</p> <p>Deleting Playlist Files Select Playlist → Select file → Delete → Yes</p> <p>Changing File Order Select Playlist → Select file → Change Order → Move file</p>
	<p>Sorting files</p> <p>Media Player → Music → My Music → Select tab (folder) → All Music → Sort → Select option</p>
	<p>Start Here → Media Player → Music → See below</p> <p>SD AUDIO Files SD AUDIO → All Music → Select file → Details</p> <p>Other Files My Music → Select tab (folder) → Select Playlist → Select file → Details</p>

Deleting/editing SD AUDIO files

Start Here → **Media Player** → **Music** → **SD AUDIO** → **See below**

Deleting Single Files

All Music → **Select file** → **Delete Track** → **Yes**

- Source files will be deleted.

Deleting All Files

All Music → **Del. All Tracks** → **Yes** → **Yes**

- Source files will be deleted.

Editing Title/Artist

All Music → **Select file** → **Edit** → **Select item** → **Enter title or name**

Deleting All WMA files

Media Player → **Settings** → **Delete All WMA** → **Enter Handset Code** → **Yes**

- Source files will be deleted.

Downloading Contents Keys

Media Player → **Music** → **My Music** → **Select tab (folder)** → **Select Playlist** → **Select file (with ⌘)** → **Yes**

- Follow onscreen instructions.



Managing Video Files

Organizing Playlists	<p>Start Here → Media Player → Videos → My Videos → Phone Memory or Memory Card → See below</p> <p>Adding New Playlists Add New Playlist → Enter name</p> <p>Deleting Playlists Select Playlist → Delete Playlist → Yes</p> <p>Deleting Playlist Files Select Playlist → Select file → Delete → Yes</p> <p>Changing File Order Select Playlist → Select file → Change Order → Move file</p>
	<p>Media Player → Videos → My Videos → Phone Memory or Memory Card → All Videos → Sort → Select option</p>
	<p>Media Player → Videos → My Videos → Phone Memory or Memory Card → All Videos → Select file (with Ⓢ) → Yes</p> <ul style="list-style-type: none"> Follow onscreen instructions.

Opening properties

Start Here → Media Player → Videos → See below

SD VIDEO Files

SD VIDEO → Select file → Details

Other Files

My Videos → Phone Memory or Memory Card → Select Playlist → Select file → Details

Deleting SD VIDEO files

Media Player → Videos → SD VIDEO → Select file → Delete → Yes

- Source files will be deleted.



S! Applications		
Downloading S! Applications	<p>■ → S! Appli → ■ → S! Appli Library → ■ ↓ Download → ■</p> <ul style="list-style-type: none"> Follow onscreen instructions. 	
Adjusting S! Application sound volume	<p>■ → S! Appli → ■ → Settings → ■ → Application Volume → ■ → Adjust level → ■</p>	
Canceling surround effect	<p>■ → S! Appli → ■ → Settings → ■ → Surround → ■ → Off → ■</p>	
Setting handset responses to incoming transmissions	<p>Start Here ■ → S! Appli → ■ → Settings → ■ → Calls & Alarms → ■ → See below</p> <p>Showing Calls Select item → ■ → Show Call Notice → ■</p> <p>Pausing S! Application for Incoming Mail Incoming Message → ■ → Message Priority → ■</p> <p>Showing Alarm Notice Alarm → ■ → Alarm Notice → ■</p> <p>Showing Incoming S! Appli Request Notice Notification → ■ → Start Notice → ■</p>	
	Disabling TOUCH CRUISER for S! Applications	<p>■ → S! Appli → ■ → Settings → ■ → TOUCH CRUISER → ■ → Off → ■</p>

Setting S! Application to activate in Standby	<p>Start Here ■ → S! Appli → ■ → See below</p> <p>Activating Screensaver Settings → ■ → Screensaver → ■ → Switch On/Off → ■ → On → ■</p> <p>Setting Screensaver S! Appli Library → ■ → Select application → ■ ☰ → As Screensaver → ■</p> <ul style="list-style-type: none"> As Screensaver appears for compatible S! Applications. Screensaver may not start or operate correctly when an external device (Headphones, etc.) is connected to handset. <p>Changing Screensaver Activation Time Settings → ■ → Screensaver → ■ → Activation Time → ■ → Enter time → ■</p> <p>Disabling Automatic Screensaver Restart Settings → ■ → Screensaver → ■ → Stop Auto Start → ■ → On → ■</p>	
	Setting Permissions	<p>Start Here ■ → S! Appli → ■ → S! Appli Library → ■ → Select application → ☰ → Permission → ■ → See below</p> <p>Customizing Permissions for S! Appli Operations Select item → ■ → Select option → ■</p> <p>Resetting Permission Settings Reset Settings → ■ → Yes → ■</p>
	Opening properties	<p>■ → S! Appli → ■ → S! Appli Library → ■ → Select application → ☰ → Details → ■</p>



Moving S! Applications to Memory Card	<p> <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → S! Appli Library → <input type="checkbox"/> → <input type="checkbox"/> → Select application → <input type="checkbox"/> (<input type="checkbox"/>/ <input checked="" type="checkbox"/>) → Complete selection → <input type="checkbox"/> → Move to Card → <input type="checkbox"/> </p> <ul style="list-style-type: none"> When an older version of the S! Application is saved, choose Yes or No and press <input type="checkbox"/>. Repeat application selection step as needed before pressing <input type="checkbox"/>. Some S! Applications cannot be moved to Memory Card.
Changing S! Application settings	<p> <input type="checkbox"/> → Start Here → <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → Settings → <input type="checkbox"/> → See below </p> <p>Activating Notification Setting Notification Setting → <input type="checkbox"/> → On → <input type="checkbox"/></p> <p>Setting Backlight Status Backlight → <input type="checkbox"/> → Switch On/Off → <input type="checkbox"/> → Select option → <input type="checkbox"/></p> <ul style="list-style-type: none"> Selecting Normal Settings applies Display Backlight setting. <p>Disabling Backlight Flashing Backlight → <input type="checkbox"/> → Blink → <input type="checkbox"/> → Off → <input type="checkbox"/></p> <p>Disabling Vibration Vibration → <input type="checkbox"/> → Off → <input type="checkbox"/></p>
Deleting S! Applications	<p> <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → S! Appli Library → <input type="checkbox"/> → Select application → <input type="checkbox"/> → Delete → <input type="checkbox"/> → Yes → <input type="checkbox"/> </p> <ul style="list-style-type: none"> Handset Code may be required. Cancel Screensaver to delete Screensaver S! Application.

Restoring default S! Application settings	<p> <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → Settings → <input type="checkbox"/> → Set to Default → <input type="checkbox"/> → Enter Handset Code → <input type="checkbox"/> → Yes → <input type="checkbox"/> </p>
Restoring default S! Appli Library	<p> <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → Settings → <input type="checkbox"/> → Memory All Clear → <input type="checkbox"/> → Enter Handset Code → <input type="checkbox"/> → Yes → <input type="checkbox"/> </p> <ul style="list-style-type: none"> Delete IC Card data beforehand. (Procedures to delete IC Card data vary by Lifestyle-Appli; contact Osaifu-Keitai[®] service providers for details.) Memory All Clear deletes all downloaded S! Applications and Lifestyle-Applications; Near Chat access restriction will be canceled.
Synchronizing Memory Card S! Applications with 932SH	<p> <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → Settings → <input type="checkbox"/> → Synchronization → <input type="checkbox"/> → Yes → <input type="checkbox"/> </p>
Opening Java™ license information	<p> <input type="checkbox"/> → S! Appli → <input type="checkbox"/> → Information → <input type="checkbox"/> </p>



Music

How do I delete files in All Music?

- Delete All Music files via Data Folder (Music or Ring Songs-Tones).

WMA files do not appear (WMA files are not transferable)

- Did you use 932SH to transfer the files? Copy protected files can only be played on the handset with which the files were transferred.
- Copy protection information may be corrupted; perform **Delete All WMA** and re-transfer the files.
- Files transferred via Mass Storage appear when moved to corresponding Memory Card folder. (Transfer copy protected files via MTP Mode.)
- WMA files may be corrupted; perform **Delete All WMA** and retry.

Cannot play WMA files

- Playback rights may have expired (license not found message appears); re-transfer the files. If files still cannot be played, they may be corrupted; perform **Delete All WMA** and retry.

Video

How do I delete files in All Videos?

- Delete All Videos files via Data Folder (Videos).

Cannot play video files

- Files created with PC software, etc. may not play.

S! Applications

Cannot move S! Applications to Memory Card

- The S! Application may already be saved or Memory Card memory may be low.

S! Applications do not pause for incoming transmissions despite Calls & Alarms settings

- Regardless of setting, a message appears for Screensaver S! Applications.

